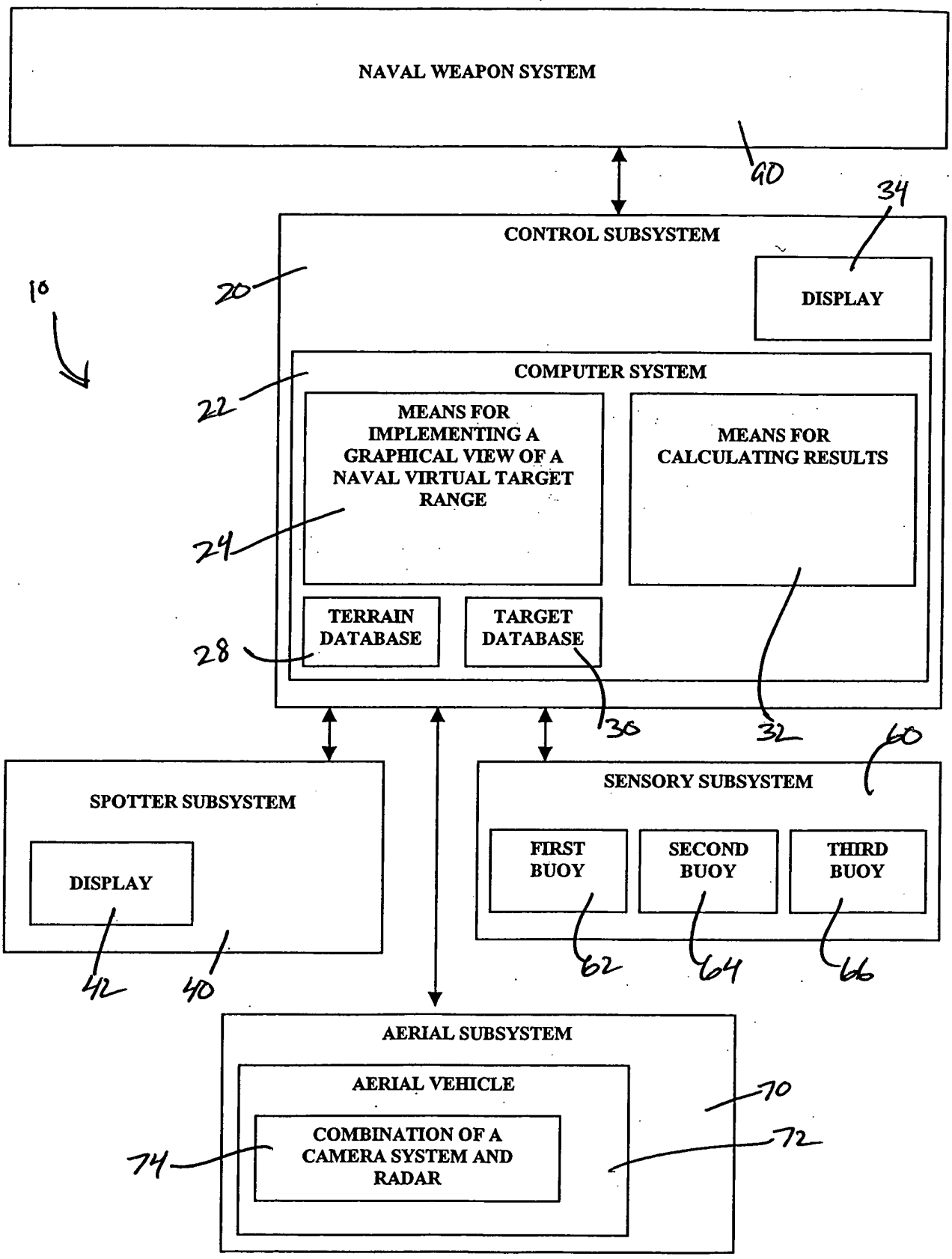
FIGURE 1


NAVAL WEAPON SYSTEM
40
CONTROL SUBSYSTEM
34
DISPLAY
10
20
COMPUTER SYSTEM
22
MEANS FOR IMPLEMENTING A GRAPHICAL VIEW OF A NAVAL VIRTUAL TARGET RANGE
24
MEANS FOR CALCULATING RESULTS
TERRAIN DATABASE
28
TARGET DATABASE
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SPOTTER SUBSYSTEM
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SENSORY SUBSYSTEM
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FIRST BUOY
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THIRD BUOY
62
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66
AERIAL SUBSYSTEM
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70
COMBINATION OF A CAMERA SYSTEM AND RADAR
74
72

FIGURE 2

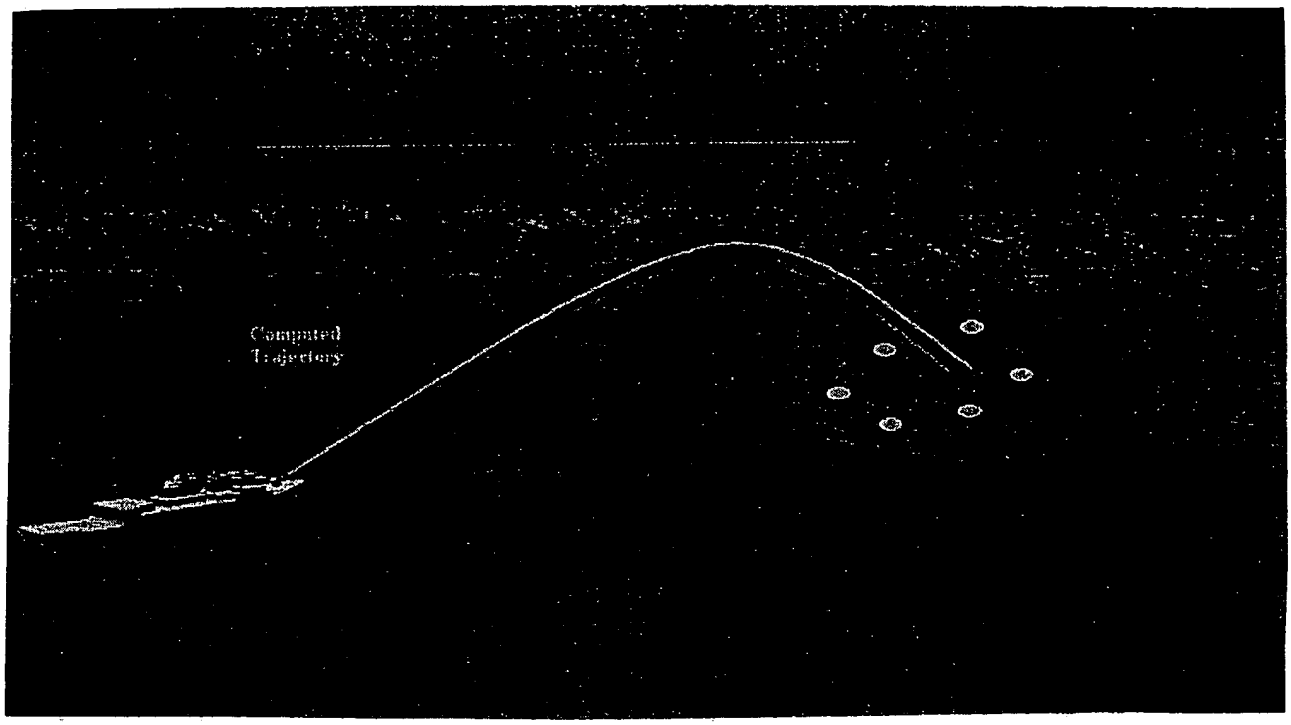


FIGURE 2A

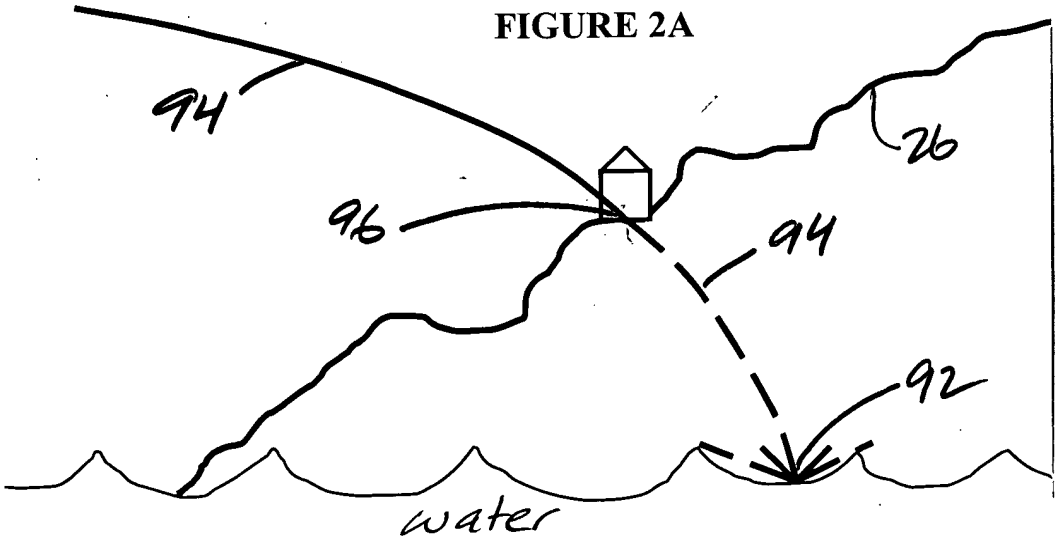


FIGURE 3

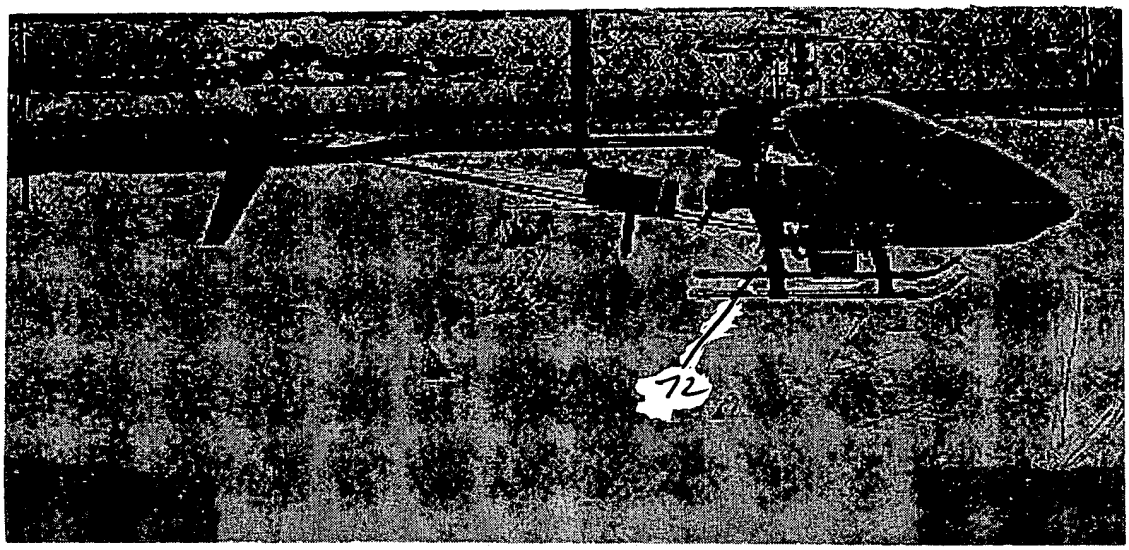
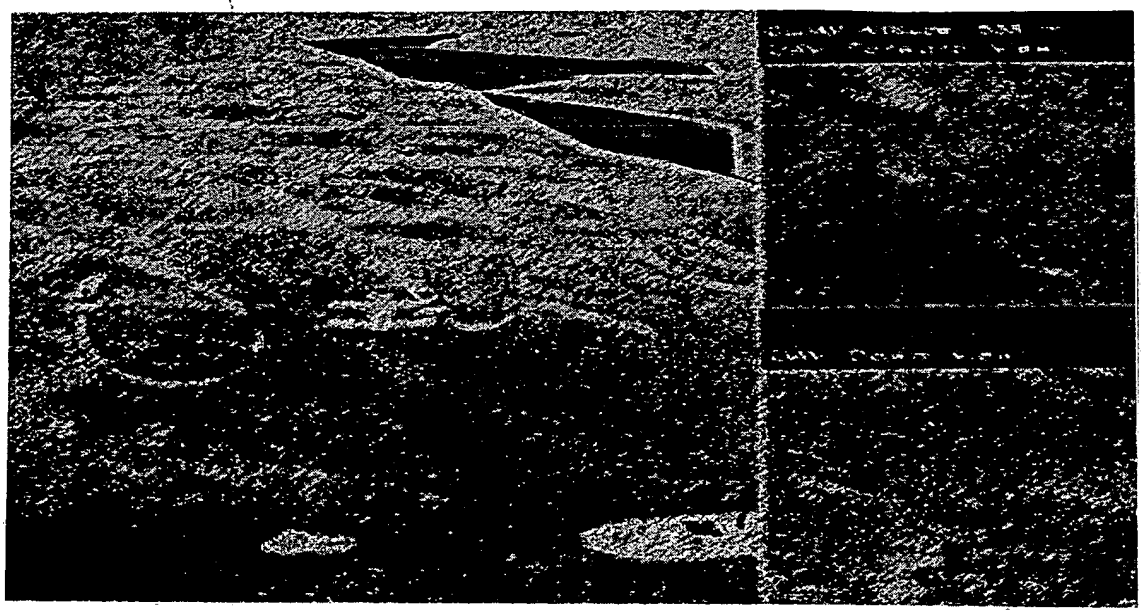


FIGURE 4



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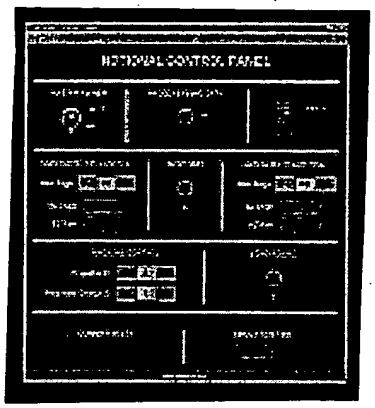

FIGURE 6

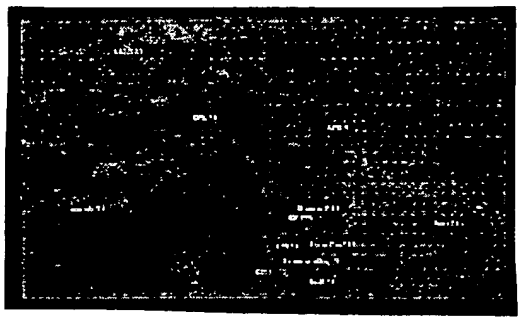

FIGURE 7

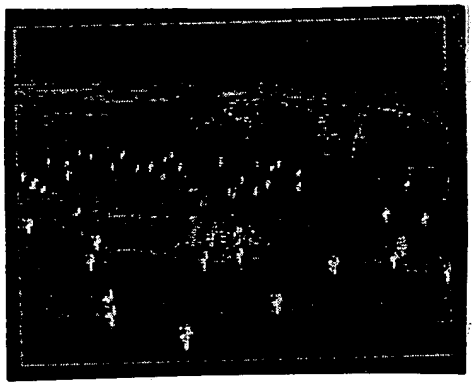

FIGURE 8

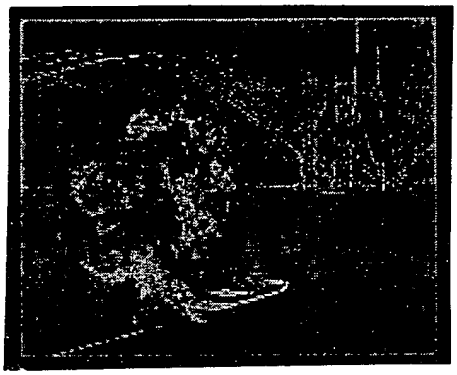

FIGURE 9

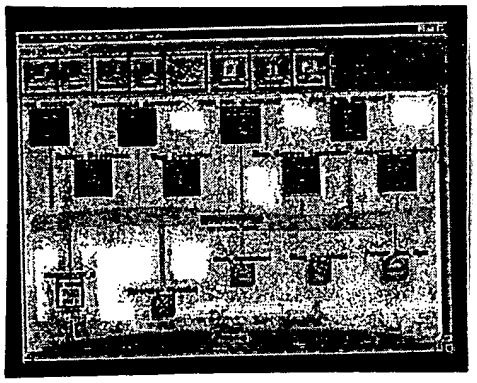

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FIGURE 10

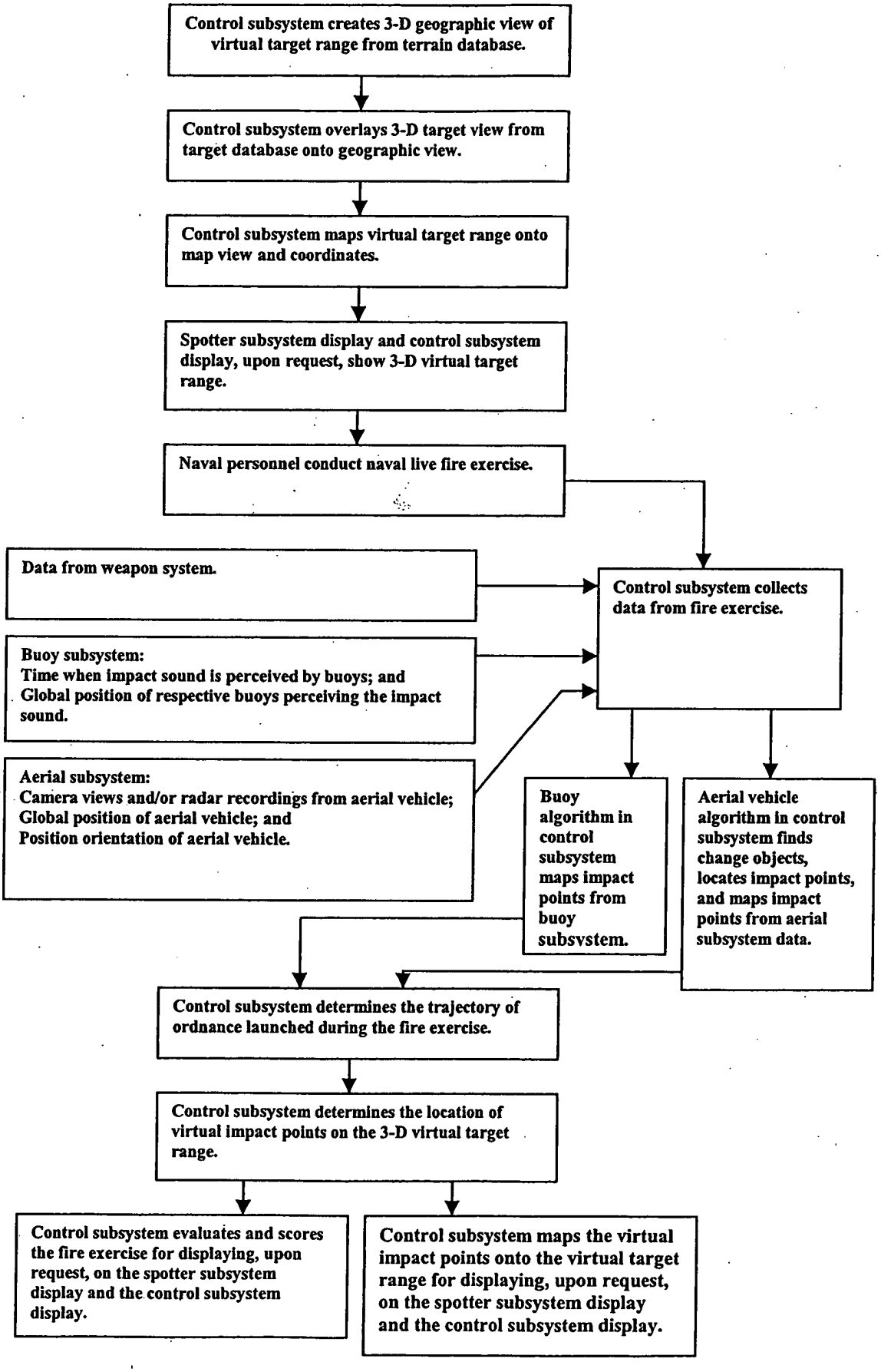

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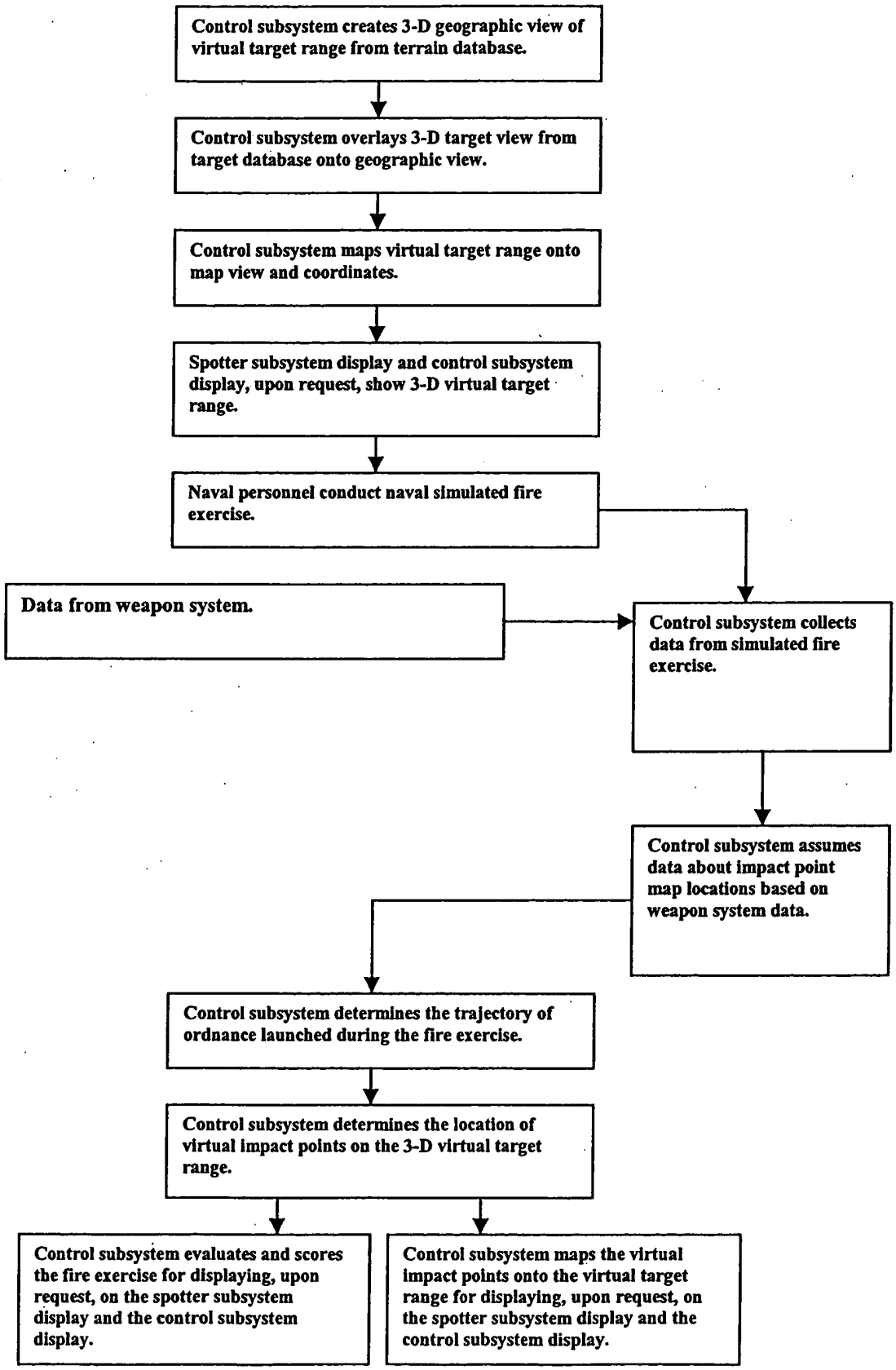
FIGURE 11



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